

## HOW TO READ THE CAROT

The ancient knowledge of rabbits is profound and mysterious, but, surprisingly, the Carot Cards are not intended to predict the future. No, the Rabbits of Old believed in free will and knew that as long as a bunny can choose which way to hop, the future will remain undecided. Yet it is at our peril that we treat tomorrow as equally favoring all possibilities. Our volition is not unlimited, but constrained by circumstances, at times thwarted, at times aided by the world around us. And what will that world be like? Just as springtime's meadow was planted in the fall and the evening's storm was formed in the mountains the day before, the present guides in contemplating what has not yet been decided. By gaining clarity on the subtle clues of the metaphysical landscape around us, we will be quicker and surer in our travels toward our goals. The Carot helps us explore the psychic meadow of our potential tomorrows, to understand the transcendental burrow that is the foundation of our possibilities, to sniff the preternatural winds for hints of what may come. This describes the three basic readings of the Carot Cards.

**SNIFF THE WIND** The simplest Carot reading is to ask for insight and then deal a single card from the deck. Remember that the card will reveal only leporidae wisdom, so don't ask how you will do in a test. Instead ask: Carot Cards, please reveal the lagomorphic weather of my test environment.

#	THE CARD	THE WINDS
1	APPLES	WINDFALL
2	BABIES	NEW JOY/BABIES
3	BADGER	ARROGANCE
4	THE BARE BUSH	SHORTAGE
5	THE BURROW	GOOD ENDING, HAPPILY EVER AFTER
6	THE BUTTERFLY	MYSTERY
7	THE CARROT	WEALTH
8	THE CHILD WITH GREENS	UNPREDICTABILITY
9	COWS CASUAL FRIENDS	
10	DANDELIONS	JUST REWARD
11	DEW ON GRASS	RARE TREAT
12	DOG ON LEASH	DISTRACTION
13	DOUBLE CARROT	THE MYSTICAL
14	EARS	WARNING
15	THE FAST DOG	CLEAR DANGER
16	THE FENCE WITH A HOLE	HOPE
17	FOOTPRINTS IN THE SNOW	CLUES FROM THE PAST
18	THE FRAGRANT FIELD	BOUNTY
19	THE FRESH BURROW	HARD WORK
20	HAWK IN THE SKY	MORTALITY
21	HAWK LEGS	HIGH RISK
22	THE HOE	DISRUPTIVE CHANGE
23	ICY PATH	TREACHERY

24	KICKING	BRAVERY
25	LAWNMOWER	TEMPORARY BLINDNESS
26	THE LITTER MATES	FAMILY
27	THE MANY RABBITS	FRIENDSHIP/ALLIES
28	THE MECHANICAL TRAP	NEED FOR INTELLIGENCE
29	THE MOON	PASSAGE OF TIME
30	THE PATH	EASY CHOICES
31	THE PEN	LOSS OF FREEDOM
32	THE RABBIT FEET	SELF-RELIANCE
33	RABBIT IN THE AIR	QUICKLY/SOON
34	THE RABBIT PAIR	ROMANCE
35	RAIN	NECESSARY DISCOMFORT
36	RAINBOW	THE HIDDEN WORLD
37	THE RIVER	NECESSARY RISK
38	THE ROLLING RABBIT	FUN
39	ROOTS	SOLIDITY
40	THE SAFE BURROW	SAFETY AND REST
41	THE SETTING SUN	URGENCY
42	THE SLOW DOG	MINOR DANGER
43	SNOW	EXPECTED CHALLENGE
44	THE STANDING RABBIT	ALERTNESS/VIGILANCE
45	THE STONE WALL	INSURMOUNTABLE OBSTACLE
46	THE STUFFED BUNNY	FALSENESS
47	THE SUN	ONENESS
48	THICK FUR	INVESTMENT
49	THISTLES	SUFFICIENCY
50	THORN BUSH	HIDING
51	TUNNEL IN THE GARDEN	SERENDIPITY/CHANCE
52	WHISKERS	AWARENESS
53	THE WINTER LANDSCAPE	PATIENCE
54	THE WOLF	THE BAD ENDING

#### PSYCHIC MEADOW

To delve into your psychic meadow, shuffle and cut the deck and deal three cards, one to the left, one to the center and one to the right. The leftmost card is your current State. The center card is a critical Action that will lead to the third or rightmost card being an Outcome of that Action. Remember, however, this is your meadow not your destiny.

#	THE STATE	THE ACTION	THE OUTCOME
1	WINDFALL	THANKFUL-NESS	WEALTH
2	NEW JOY, BABIES	LIVE IN THE MOMENT	NEW LIFE
3	ARRO-GANCE	TRY SOMETHING NEW	LIMITING OF OPTIONS
4	SHORTAGE	CONSERVA-TION	WANT
5	GOOD ENDING, HAPPILY EVER AFTER	HUMILITY	WHAT YOU SHOULD WANT
6	MYSTERY	SLIGHT CHANGES	CONFUSION

7 WEALTH USE OF RESOURCES WEALTH  
 8 UNPREDICT-ABILITY UNKNOWN UNCERTAIN  
 9 CASUAL FRIENDS JUST PASSING THROUGH SHORT TERM  
 CONTENT-MENT  
 10 JUST REWARD WORK JUSTICE  
 11 RARE TREAT RELAX TEMPORARY HAPPINESS  
 12 DISTRAC-TION DISTRACTION BELOW AVERAGE  
 13 MYSTICISM/ RELIGION FOCUS, BE MINDFUL FEAR/ ETERNAL  
 REWARD  
 14 WARNING VISION WISDOM  
 15 CLEAR DANGER RUNNING CONTINUED DANGER  
 16 HOPE A DECISION WHAT YOU HOPE  
 17 CLUES FROM THE PAST LEARN VISION  
 18 BOUNTY WORKINGS OF NATURE FULFILL-MENT  
 19 HARD WORK HARD WORK SATISFAC-TION  
 20 MORTAL-ITY REASSESS PERIL  
 21 BAD LUCK ENDURANCE BAD LUCK  
 22 DISRUPTIVE CHANGE BEING FLEXIBLE CHANGE  
  
 23 TREACHERY CAUTION A FALL  
 24 BRAVERY ACTION CONFIDENCE  
 25 TEMPORARY BLINDNESS KEEP WALKING CHAOS  
 26 FAMILY RESTORATION ACCEPTANCE  
 27 FRIENDSHIP, ALLIES CAUCUSING SUPPORT  
 28 NEED FOR INTELLIGENCE SMART DECISION WILL OF THE  
 BRAIN  
 29 PASSAGE OF TIME WAITING RETURN OF EQUILIBRIUM  
 30 EASY CHOICES GO WITH THE FLOW A FREE PASS THIS TIME  
 31 LOSS OF FREEDOM LOSS OF FREEDOM LOSS OF  
 FREEDOM  
 32 SELF-RELIANCE FAITHSTRENGTH  
 33 QUICKLY SOON FAST WORK SOMETHING SOON  
 34 ROMANCE ROMANCE ROMANCE  
 35 NECESSARY DISCOMFORT PLAN NEW BEGINNING  
 36 THE HIDDEN WORLD HOPE AWE  
 37 NECESSARY RISK CHALLENGEGROWTH  
 38 FUN RECREATION HAPPINESS  
 39 SOLIDITY HANG ON PERMANENCE  
 40 SAFETY AND REST RESTING PEACE  
 41 URGENCY IMMEDIATE ACTION SOON TO BE REVEALED  
 42 MINOR DANGER DELAY IRRITATION  
 43 EXPECTED CHALLENGE FOLLOWING THROUGH A TEST  
 44 ALERTNESS ALERTNESS CONTROL  
 45 INSURMOUNT-ABLE OBSTACLE STOPPING FRUSTRATION OF  
 PURPOSE  
 46 FALSENESS WASTED TIME A PYRRHIC VICTORY

47 ONENESS MEDITATE UNDER-STANDING  
 48 INVESTMENT INVESTING ONE OF THE FEW SURVIVORS  
 49 SUFFICIENCY MODERATION WHAT YOU NEED  
 50 HIDING LAYING LOW NO ONE KNOWS  
 51 SERENDIPITY, CHANCE LEVERAGE THE SITUATION LUCK  
 52 AWARENESS EMPATHY KNOWLEDGE  
 53 PATIENCE SLOWING LESS THAN HOPED  
 54 BAD ENDING GREAT TRIALS BAD

#### TRANSCENDENTAL BURROW

Here, shuffle and cut the deck then deal three cards vertically in front of you. The uppermost card represents the people in your life or behind you: supporters or people from your past. The center card characterizes you in your current decision space. The lowermost card reveals the people in front of you: challenges or new acquaintances.

#	THE CARD	THE PERSON
1	APPLES	A RICH HEIR
2	BABIES	A BABY
3	BADGER	A BULLY/PASSIVE AGGRESSIVE PERSON
4	THE BARE BUSH	A NEEDY PERSON
5	THE BURROW	CLOSEST FRIEND
6	THE BUTTERFLY	A MINIMALIST
7	THE CARROT	A RICH PERSON
8	THE CHILD WITH GREENS	A FICKLE PERSON
9	COWS	A SELFISH PERSON
10	DANDELIONS	AN ETHICAL PERSON
11	DEW ON GRASS	A TRANSFORMING PERSON
12	DOG ON LEASH	A SELF DESTRUCTIVE PERSON
13	DOUBLE CARROT	A SUPERSTITIOUS PERSON
14	EARS	A TEACHER
15	THE FAST DOG	AN ENEMY
16	THE FENCE WITH A HOLE	A PERSUADABLE PERSON
17	FOOTPRINTS IN THE SNOW	THE DEPARTED
18	THE FRAGRANT FIELD	A SOUL MATE
19	THE FRESH BURROW	A HARD WORKING PERSON
20	HAWK IN THE SKY	A PREDATOR
21	HAWK LEGS	A TRAGIC PERSON
22	THE HOE	AN AGENT OF CHANGE
23	ICY PATH	A TREACHEROUS PERSON
24	KICKING	A BRAVE PERSON
25	LAWNMOWER	A REPELLANT PERSON
26	THE LITTER MATES	A FAMILY MEMBER
27	THE MANY RABBITS	A SOCIAL PERSON
28	THE MECHANICAL TRAP	A DEVIOUS PERSON
29	THE MOON	AN OLD PERSON
30	THE PATH	A LAZY PERSON

31	THE PEN	A CRIMINAL
32	THE RABBIT FEET	A RESOURCEFUL PERSON
33	RABBIT IN THE AIR	A NEW PERSON
34	THE RABBIT PAIR	AN ATTRACTIVE PERSON
35	RAIN	A PRAGMATIST
36	RAINBOW	A UNAPPROACHABLE PERSON
37	THE RIVER	A TEMPTER/TEMPTRESS
38	THE ROLLING RABBIT	A FUN PERSON
39	ROOTS	AN AUTHORITY/ PRINCIPAL/BOSS
40	THE SAFE BURROW	A GOOD PARENT/SPOUSE
41	THE SETTING SUN	A VERY OLD PERSON
42	THE SLOW DOG	A DUMB PERSON
43	SNOW	A REMOTE POWER
44	THE STANDING RABBIT	A THOUGHTFUL PERSON
45	THE STONE WALL	A STUBBORN PERSON
46	THE STUFFED BUNNY	A HOLLOW PERSON
47	THE SUN	A CENTERED PERSON
48	THICK FUR	A PRUDENT PERSON
49	THISTLES	A HELPFUL STRANGER
50	THORN BUSH	AN ALLY
51	TUNNEL IN THE GARDEN	AN OPEN MINDED PERSON
52	WHISKERS	A SMART PERSON
53	THE WINTER LANDSCAPE	A COMPETITOR
54	THE WOLF	A DANGEROUS PERSON

CARD USE: The person seeking enlightenment should be the one to shuffle (7 times on first use) and cut the deck. If the meaning of any card that is dealt remains obscure, two additional cards can be dealt to amplify its meaning. The meaning of cards does not change depending upon their orientation. A carrot is still a carrot even when you are upside down. Allow one day to pass before seeking guidance from the cards on the same question. Otherwise there will be confusion and fuliginosusness.

Remember: your fate is not in the stars but in your heart.

big instructions at <https://tinyurl.com/mhfz9zc>The Wonderful Carot